## Special Olympics Challenge

## Skill Bowling 2 - ENDURO

## Presentation of the skill

The player executes three bowling matches with brief pauses between the matches.

## Effect of the skill

This skill puts the athlete in the situation of a competition and confronts him with hundreds of other remote adversaries. The three successive matches test the athlete's endurance ability and concentration.

## General guidelines for delivering results

The result is the sum of the three bowling matches. (Result from 0 to 900 points)

## Rules of the skill

- This skill may be conducted in any bowling alley.
- The player uses the same ball for the entire exercise, and for the whole Challenge.
- If a player uses an aid to deliver the ball, he must use it in the same manner for the entire duration of the skill.
- It is possible to take the results of the various matches of this skill and count them for skill 1.
- The skill must be played in the same place, in the same bowling alley, throughout the duration of the skill.

For further information, please contact us at: challenge@specialolympics.ch

